UML Class Diagram

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| SimpleCircle |
| radius:double |
| + SimpleCircle()  + SimpleCircle(newRadius : double)  + getArea () : double  + getPerimeter () : double  + setRadius(newRadius : double) : void |

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| Circle2:SimpleCircle |
| Radius = 25 |

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| Circle1:SimpleCircle |
| Radius = 1 |

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| Circle3:SimpleCircle |
| Radius = 125 |